Character:

Player:

Race:

Class(es)/Level(s):

Alignment:

Languages:

Max Hit Points:

AC Long Rest:

AC Short Rest:

AC Flat-footed:

AC Readied:

Raw THAC0:

STR-based THAC0:

DEX-based THAC0:

Mod. THAC0 with (insert weapon)

Mod. THAC0 with (insert weapon)

Mod. THAC0 with (insert weapon)

Trait:

Trait:

Trait:

Trait:

Trait:

Death/Poison Save:

Wands Save:

Paralysis/Petrify Save:

Breath Attack Save:

Spells/Rods/Staves Save:

Daily Risk-Dice Pool:

Remaining Risk Dice:

STR:

INT:

WIS:

DEX:

CON:

CHA:

Equipment:

Wealth:

Treasure:

Known Deeds:

Spells:

Contacts/Allies:

Affiliations:

Current XP Total: